#### Introduction to Fully Homomorphic Encryption Part 2: leveled FHE and bootstrapping

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- Previous lecture: basic techniques for fully homomorphic encryption
  - First generation of FHE, the DGHV scheme
  - Overview of bootstrapping
  - LWE-based encryption. Relinearization for ciphertext multiplication
- This lecture: leveled FHE, bootstrapping
  - Modulus switching
  - Leveled FHE
  - Bootstrapping

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#### Four generations of FHE

- First generation: bootstrapping, slow
  - Breakthrough scheme of Gentry [G09], based on ideal lattices.
  - FHE over the integers: [DGHV10]
- Second generation: [BV11], [BGV11]
  - More efficient, (R)LWE based. Relinearization, depth-linear construction with modulus switching.
- Third generation [GSW13]
  - No modulus switching, slow noise growth
  - Improved bootstrapping: [BV14], [AP14]
- Fourth gen: [CKKS17]
  - Approximate floating point arithmetic

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#### Second generation: LWE-based encryption

- Homomorphic encryption based on polynomial evaluation
  - Homomorphism:  $\delta : \mathbb{Z}_q[\vec{x}] \to \mathbb{Z}_q[x]$  given by evaluation at secret  $\vec{s} = (s_1, \dots, s_n)$



- One must add some noise, otherwise broken by linear algebra.
   f(s) = 2e + m mod q, for some small noise e ∈ Z<sub>q</sub>
- LWE assumption [R05]
  - Linear polynomials  $f_i(\vec{x})$  with  $|f_i(\vec{s}) \mod q| \ll q$  are comp. indist. from random  $f_i(\vec{x}) \mod q$ .

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Ciphertexts  $\mathbb{Z}_{q}[\vec{x}] \times \mathbb{Z}_{q}[\vec{x}] \xrightarrow{+,\times} \mathbb{Z}_{q}[\vec{x}]$  $\downarrow^{\delta,\delta} \qquad \qquad \downarrow^{\delta}$ Plaintexts  $\mathbb{Z}_{q} \times \mathbb{Z}_{q} \xrightarrow{+,\times} \mathbb{Z}_{q}$ 

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# LWE-based encryption [R05]

- Key generation
  - Secret-key:  $\mathbf{s} \in (\mathbb{Z}_q)^n$
- Encryption of  $m \in \{0,1\}$ 
  - A vector  $\mathbf{c} \in \mathbb{F}_q$  such that



- Distribution of the error *e* 
  - One can take the centered binomial distribution  $\chi$  with parameter  $\kappa.$
  - Let e = h(u) h(v) where  $u, v \leftarrow \{0, 1\}^{\kappa}$ , where h is the Hamming weight function.
- Decryption
  - Compute  $m = (\mathbf{c} \cdot \mathbf{s} \mod q) \mod 2$
  - Decryption works if |e| < q/4

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#### LWE-based encryption: alternative encoding

• The message *m* can also be encoded in the MSB.

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- Encryption of  $m \in \{0, 1\}$ 
  - A vector  $\mathbf{c} \in \mathbb{F}_{q}$  such that

$$\langle \mathbf{c}, \mathbf{s} \rangle = e + m \cdot \lfloor q/2 \rfloor \pmod{q}$$
  
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Decryption

- Compute  $m = th(\langle \mathbf{c}, \mathbf{s} \rangle \mod q)$
- where th(x) = 1 if  $x \in (q/4, 3q/4)$ , and 0 otherwise.



#### LWE-based public-key encryption

- Key generation
  - Secret-key:  $\mathbf{s} \in (\mathbb{Z}_q)^n$ , with  $s_1 = 1$ .
  - Public-key: A such that  $\textbf{A} \cdot \textbf{s} = \textbf{e}$  for small e
    - Every row of **A** is an LWE encryption of 0.
- Encryption of  $m \in \{0,1\}$

$$\mathbf{c} = \mathbf{u} \cdot \mathbf{A} + (m \cdot \lfloor q/2 \rceil, 0, \dots, 0)$$

• for a small **u** 



• Compute  $m = th(\langle \mathbf{c}, \mathbf{s} \rangle \mod q)$ 

#### • LWE ciphertexts can be added

• with a small increase in the noise

$$\langle \mathbf{c}_1, \mathbf{s} 
angle = e_1 + m_1 \cdot (q+1)/2 \pmod{q}$$
  
 $\langle \mathbf{c}_2, \mathbf{s} 
angle = e_2 + m_2 \cdot (q+1)/2 \pmod{q}$   
 $\langle \mathbf{c}_1 + \mathbf{c}_2, \mathbf{s} 
angle = e_1 + e_2 + (m_1 + m_2) \cdot (q+1)/2 \pmod{q}$ 

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- Homomorphic multiplication of two ciphertexts is more complex, with 3 steps:
  - 1) Tensor product
    - We obtain a ciphertext in  $\mathbb{Z}_q^{n^2}$ , under a new key  $\mathbf{s} \times \mathbf{s}$ .
  - 2) Binary decomposition
    - We obtain a binary ciphertext in  $\{0,1\}^{n^2 \cdot n_q}$ , under a new key  $\mathbf{s}' = \text{PowerOfTwo}(\mathbf{s} \times \mathbf{s})$ , with  $n_q = \lceil \log_2 q \rceil$
  - 3) Key switching
    - We switch the key from s' back to the original key s.

#### Tensor product

• LWE ciphertexts can be multiplied by tensor product.

$$2\langle \mathbf{c}_1, \mathbf{s} \rangle \cdot \langle \mathbf{c}_2, \mathbf{s} \rangle = 2\left(\sum_{i=1}^n c_{1,i} s_i\right) \left(\sum_{i=1}^n c_{2,i} s_i\right)$$
$$= 2(e_1 + (q+1)/2 \cdot m_1) \cdot (e_2 + (q+1)/2 \cdot m_2)$$

This gives

$$\sum_{i=1}^{n} \sum_{j=1}^{n} 2c_{1,i}c_{2,j} \cdot s_i s_j = e + m_1 m_2 \cdot (q+1)/2 \pmod{q}$$

• for a new eroor  $e = 2e_1e_2 + m_1e_2 + m_2e_1$ • Therefore  $\mathbf{c}' = (2c_{1,i} \cdot c_{2,j})_{i,j} \in \mathbb{Z}_q^{n^2}$  is a new LWE ciphertext • for the secret-key  $\mathbf{s}' = (s_i \cdot s_i)_{i,i} \in \mathbb{Z}_q^{n^2}$ 

$$\langle \mathbf{c}', \mathbf{s}' 
angle = e + m_1 m_2 \cdot (q+1)/2 \pmod{q}$$

• The bitsize of the noise has roughly doubled.

• We get a ciphertext with  $n^2$  components instead of n.

#### Binary decomposition

- We want to have a ciphertext with binary components only.
  - We use binary decomposition. For any  $0 \le a, b < q$ , we have, using  $n_q = \lceil \log_2 q \rceil$ :

$$a \cdot b = \sum_{i=0}^{n_q-1} a_i \cdot 2^i b \pmod{q}$$
  
=  $\langle \operatorname{BitDecomp}(a), \operatorname{PowerOf2}(b) \rangle$ 

- BitDecomp $(a) = (a_0, \dots, a_{n_q-1})$  and PowerOf2 $(b) = (b, 2^1b, \dots, 2^{n_q-1}b)$ .
- We extend BitDecomp and PowerOf2 to vectors, by concatenation
- New binary ciphertext from  $\mathbf{c} \in \mathbb{Z}_q^m$  and  $\mathbf{s} \in \mathbb{Z}_q^m$ 
  - Let  $\mathbf{c}' = \mathsf{BitDecomp}(\mathbf{c})$ , and  $\mathbf{s}' = \mathsf{PowerOf2}(\mathbf{s})$

$$\langle \mathbf{c}', \mathbf{s}' \rangle = \langle \mathsf{BitDecomp}(\mathbf{c}), \mathsf{PowerOf2}(\mathbf{s}) \rangle = \langle \mathbf{c}, \mathbf{s} \rangle$$

• The new binary ciphertext  $\mathbf{c}'$  encrypts the same message under the new secret-key  $\mathbf{s}'.$ 

### Key switching

- How to switch keys ?
  - Start with a binary ciphertext  $\mathbf{c} \in \{0,1\}^m$  under key  $\mathbf{s} \in \mathbb{Z}_q^m$ .

• We write 
$$u = \langle \mathbf{c}, \mathbf{s} \rangle = \sum_{i=1}^m c_i \cdot s_i \pmod{q}$$

- Let  $\mathbf{s}' \in \mathbb{Z}_q^n$  be another key.
- We consider LWE pseudo-encryptions  $\mathbf{t}_i$  of each  $s_i$  under the new key  $\mathbf{s}'$ , with  $\langle \mathbf{t}_i, \mathbf{s}' \rangle = f_i + s_i \pmod{q}$  for small errors  $f_i$ .
- Generating the new ciphertext under  $\mathbf{s}'$ 
  - We can write:

$$u = \sum_{i=1}^{m} c_i \left( \langle \mathbf{t}_i, \mathbf{s}' \rangle - f_i \right) = \left\langle \sum_{i=1}^{m} c_i \mathbf{t}_i, \mathbf{s}' \right\rangle - \sum_{i=1}^{m} c_i \cdot f_i \pmod{q}$$

• We can define a new ciphertext  $\mathbf{c}' = \sum_{i=1}^{m} c_i \mathbf{t}_i \pmod{q}$  and we get for a small error f:

$$\langle \mathbf{c}', \mathbf{s}' 
angle = \langle \mathbf{c}, \mathbf{s} 
angle + f \pmod{q}$$

 $\bullet\,\,\Rightarrow\,$  the two ciphertexts encrypt the same message

#### Summary of homomorphic multiplication

- Homomorphic multiplication of two ciphertexts has 3 steps:
  - 1) Tensor product
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    - $\bullet\,$  We switch the key from s' back to the original key s.

#### Modulus switching

• Consider a ciphertext modulo q

$$\langle \mathbf{c}, \mathbf{s} 
angle = \lfloor q/2 \rfloor \cdot m + e \pmod{q}$$
  
=  $q/2 \cdot m + \varepsilon + e + \lambda \cdot q$ 

• for  $|arepsilon| \leq 1/2$  and  $\lambda \in \mathbb{Z}$ 

• Switching to a ciphertext modulo p < q

$$\langle \mathbf{c} \cdot \frac{p}{q}, \mathbf{s} \rangle = p/2 \cdot m + \varepsilon \cdot \frac{p}{q} + e \cdot \frac{p}{q} + \lambda \cdot p$$

• Write  $\mathbf{c}' = \lfloor \mathbf{c} \cdot p/q \rceil = \mathbf{c} \cdot p/q + \mathbf{u}$  where  $\|\mathbf{u}\|_{\infty} \leq 1/2$ . Then

$$\langle \mathbf{c}', \mathbf{s} 
angle = \lfloor p/2 
ceil \cdot m + e' \pmod{p}$$

• where  $|e'| \leq e \cdot p/q + 1 + rac{1}{2} \cdot \|\mathbf{s}\|_1$ 

- We get a new ciphertext  $\mathbf{c}'$  modulo p encrypting the same m
  - with scaled error  $e' \simeq e \cdot p/q$ .

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#### The BGV scheme: modulus switching [BGV11]

- Modulus switching from  $\mathbf{c}$  modulo q to  $\mathbf{c}'$  modulo p < q
  - Encrypts the same message m, but with error scaled by p/q
- Application: reducing noise growth. Assume  $p/q = 2^{-\rho}$ .



• Noise reduction without bootstrapping !

## Leveled fully homomorphic encryption

• Previous model: exponential growth of noise



• Only bootstrapping can give FHE

New model: modulus switching after each multiplication layer
 with a ladder of moduli p<sub>i</sub> such that p<sub>i+1</sub>/p<sub>i</sub> = 2<sup>-p</sup>



- Leveled FHE
  - Size of *p*<sub>1</sub> linear in the circuit depth
  - Parameters depend on the depth
  - Can accommodate polynomial depth

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  - Size of  $p_1$  linear in the circuit depth
  - Parameters depend on the depth
  - Can accommodate polynomial depth

Gentry's technique to get fully homomorphic encryption

- To build a FHE scheme, start from the somewhat homomorphic scheme, that is:
  - Only a polynomial f of small degree can computed homomorphically, for F = {f(b<sub>1</sub>,..., b<sub>t</sub>) : deg f ≤ d}
  - $V_{pk}(f, E_{pk}(b_1), ..., E_{pk}(b_t)) \to E_{pk}(f(b_1, ..., b_t))$



#### Ciphertext refresh: bootstrapping

- Gentry's breakthrough idea: refresh the ciphertext using the decryption circuit homomorphically.
  - Evaluate the decryption polynomial not on the bits of the ciphertext *c* and the secret key *sk*, but homomorphically on the encryption of those bits.



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#### Ciphertext refresh: bootstrapping

- Gentry's breakthrough idea: refresh the ciphertext using the decryption circuit homomorphically.
  - Instead of recovering the bit plaintext *m*, one gets an encryption of this bit plaintext, *i.e.* yet another ciphertext for the same plaintext.



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#### Ciphertext refresh

- Refreshed ciphertext:
  - If the degree of the decryption polynomial  $D(\cdot, \cdot)$  is small enough, the resulting noise in the new ciphertext can be smaller than in the original ciphertext.



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#### Fully homomorphic encryption

- Fully homomorphic encryption
  - Using this "ciphertext refresh" procedure, the number of homomorphic operations becomes unlimited
  - We get a fully homomorphic encryption scheme.



#### Bootstrapping LWE ciphertexts

- Building the decryption circuit
  - Takes as input the bits of the ciphertext, and the bits of the secret-key.
  - Outputs the decrypted message  $m \in \{0,1\}$



- Easier to switch to encryption modulo  $2^k$ , instead of q
  - We perform a modulus switching to modulo 2<sup>k</sup> using previous technique.

#### Building the decryption circuit

- First step: modulus switching to modulo 2<sup>k</sup>
  - Let  $\mathbf{c} \in \mathbb{Z}_q^n$  such that

$$\langle \mathbf{c}, \mathbf{s} 
angle = e + m \cdot (q+1)/2 \pmod{q}$$

• From the previous modulus switching technique, we get

$$\langle \mathbf{c}', \mathbf{s} \rangle = 2^{k-1} \cdot m + e' \pmod{2^k}$$

- where  $|e'| \le e \cdot 2^k/q + 1 + n/2$ .
- For correct decryption, we should have  $|e'| \leq 2^{k-2}$ .
- Therefore we can take  $k = \mathcal{O}(\log n)$ .
- Second step: write the decryption circuit
  - Using only Xor and And gates
  - Starting from addition of two integers modulo 2<sup>k</sup>.

#### Building the decryption circuit (2)

• We now have a ciphertext  $\mathbf{c} \in \mathbb{Z}_{2^k}^n$  such that:

$$\langle \mathbf{c}, \mathbf{s} 
angle = \sum_{i=1}^{n} c_i \cdot s_i = 2^{k-1} \cdot m + e \pmod{2^k}$$

• We want to write this operation with Xor and And gates only.

- 3 operations to compute with Xor and And gates:
  - Computing  $c_i \cdot s_i$  with  $c_i \in \mathbb{Z}_{2^k}$  and  $s_i \in \{0, 1\}$ 
    - We compute a And between each the k bits of  $c_i$  and  $s_i$ .
  - Computing a + b from  $a, b \in \mathbb{Z}_{2^k}$ 
    - We use schoolbook addition, propagating the carry.
  - Extracting  $m \in \{0,1\}$  from  $a = 2^{k-1} \cdot m + e$  with  $|e| < 2^{k-2}$ .
    - *m* is the xor of the most significant and second most significant bit of *a*

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#### Bootstrapping achieved

- Bootstrapping
  - We perform the same operations as above, but homomorphically
  - Using an encryption of the secret-key bits



- Refreshed ciphertext  $\mathbf{c}'$ 
  - The noise of **c**' only depends on the depth of the decryption circuit, not on the initial noise of **c**.

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#### Third generation of FHE: ciphertext matrices

Homomorphic encryption with matrices [GSW13]

- Ciphertexts are square matrices instead of vectors
- Homomorphism:  $\delta(C, \mathbf{v}) = \mu$  where  $\mu$  is eigenvalue for secret eigenvector v
- Homomorphically add and multiply ciphertext using (roughly) matrix addition and multiplication



- One must add some noise, otherwise
  - $C \cdot \mathbf{v} = \mu \cdot \mathbf{v} + \mathbf{e} \pmod{q}$
  - for message  $\mu \in \mathbb{Z}$ , for some small
  - Security based on LWE problem.

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#### Ciphertext matrices: slow noise growth

- Noise grow of ciphertext multiplication [GSW13]:
  - $C_1 \cdot \mathbf{v} = \mu_1 \cdot \mathbf{v} + \mathbf{e}_1 \pmod{q}$ ,  $C_2 \cdot \mathbf{v} = \mu_2 \cdot \mathbf{v} + \mathbf{e}_2 \pmod{q}$
  - $(C_1 \cdot C_2) \cdot \mathbf{v} = C_1 \cdot (\mu_2 \cdot \mathbf{v} + \mathbf{e}_2) = (\mu_2 \cdot \mu_1) \cdot \mathbf{v} + \mathbf{e}_3$
  - with  $\mathbf{e}_3 = \mu_2 \cdot \mathbf{e}_1 + \mathcal{C}_1 \cdot \mathbf{e}_2$
- Slow noise growth:
  - Ensure  $\mu_i \in \{0,1\}$ , using only NAND gates  $\mu_3 = 1 \mu_1 \cdot \mu_2$
  - Ciphertext flattening: ensure  $C_i \in \{0, 1\}^{N \times N}$ , using binary decomposition and  $\mathbf{v} = (s_1, \dots, 2^{\ell}s_1, \dots, s_n, \dots, 2^{\ell}s_n)$ .
  - If  $\|\mathbf{e}_1\|_{\infty} \leq B$  and  $\|\mathbf{e}_2\|_{\infty} \leq B$ ,  $\|\mathbf{e}_3\|_{\infty} \leq (N+1) \cdot B$
- Leveled FHE
  - At depth L,  $\|\mathbf{e}\|_{\infty} \leq (N+1)^L \cdot B$
  - One can take  $q > 8 \cdot B \cdot (N+1)^L$  and accommodate polynomial depth *L*.

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# Fourth generation: homomorphic encryption for approximate numbers

- Homomorphic encryption for real numbers [CKKS17]
  - Floating point arithmetic, instead of exact arithmetic.
  - Starting point: Regev's scheme.
  - Homomorphism:  $\delta:\mathbb{Z}_q[\mathbf{x}] \to \mathbb{Z}_q$  given by evaluation at  $\mathbf{s}$



• One must add some noise, otherwise broken by linear algebra.

- $f(\mathbf{s}) = m + e \mod q$ , for small  $e \in \mathbb{Z}_q$
- Noise only affects the low-order bits of m: approximate computation, as in floating point arithmetic.
- Application: neural networks.

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# [CKKS17]: ciphertext multiplication and rescaling

• Ciphertext multiplication  $c(\mathbf{x}) = c_1(\mathbf{x}) \cdot c_2(\mathbf{x})$ 

• 
$$c(\mathbf{s}) = (m_1 + e_1) \cdot (m_2 + e_2) = m_1 m_2 + e^* \pmod{q}$$

- with  $e^* = m_1 e_2 + e_1 m_2 + e_1 e_2$ .
- Rescaling of ciphertext:

• 
$$c'(\mathbf{x}) = \lfloor \mathbf{c}(x)/p \rfloor \pmod{q/p}$$

- Valid encryption of  $\lfloor m/p \rceil$  with noise  $\simeq e/p$
- Similar to modulus switching



- Main challenge: make FHE pratical !
  - New primitives
  - Libraries (HElib)
  - Compiler to homomorphic evaluation
- Applications
  - Homomorphic machine learning: evaluate a neural network without revealing the weights.
  - Genome-wide association studies: linear regression, logistic regression.

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